



REAL CLUB DE GOLF GUADALMINA

COMPETITION BOOKLET

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LOCAL RULES AND GENERAL CONDITIONS OF COMPETITION

1.a. LOCAL RULES

The following Local Rules will apply to all of R.C.G. Guadalmina's courses unless specific local rules have been established for an event, in which case these rules will be applied supplementally.

The full text of the rules can be found in the current edition of the Golf Rules published by the Real Federación Española de Golf.

1. OUT OF BOUNDS

Defined by walls, fences, white Unes or stakes defining the boundaries of the course, and any part of the course so marked by the Committee.

Notes:

- I. Where out of bounds is defined by white stakes or fence posts (excluding angled supports) the line joining the nearest inside points at ground level of such stakes, posts, fences, etc. defines the boundary. A ball is out of bounds when all of it lies out of bounds.
- II. Where both stakes and Unes are used to indicate the out of bounds, the stakes identify the out of bounds and the line defines the boundary.
- III. Where any continuing or adjoining white line is in existence it defines the boundary. A ball is out of bounds when all of it lies out of bounds.
- IV. Where out of bounds is defined by a wall, the nearest inside face at ground level of such wall defines the boundary.
- V. A ball which crosses a public road defined as out of bounds and comes to rest beyond that road is out of bounds, even though it may lie on another part of the course.

2. PENALTY AREA

Penalty areas are defined by red or yellow stakes or lines, when at the same time there is stakes and lines, the stakes define the area and the lines the margin.

On the holes of the north course numbers 16 and 17 and on the hole number 12 until reaching the bridge that crosses to the green of that hole, the Local Rule Model B-2.1 is in force, so that, when it is known or virtually certain that a player's ball is in the red penalty area, and always with a penalty stroke, the player may take relief in accordance with one of the options in Rule 17.1d and, as an additional relief option, may drop a ball on the opposite side of the penalty area.

3. GUR

- I. All closed areas containing the indication GUR.
- II. All areas closed with white or blue lines or blue stakes.
- III. Drainage ditches covered with gravel or sand.
- IV. Joints of Tepes.

- V. Damage caused by wild pigs.
- VI. Newly planted trees, marked with stakes or ties.

4. IMMOVABLE OBSTRUCTIONS

White or blue line areas next to Immovable Obstructions will be considered part of the Obstruction.

5. IMMOVABLE OBSTRUCTIONS NEAR THE GREEN

Relief may be obtained under Rule 16.1 from interference by an immovable obstruction.

The player also has the extra option of taking relief if said immovable obstruction is close to the green and on his line of play.

When the ball is in the general area. The player may take relief under rule 16.1b if an immovable obstruction is on his/her line of play, and is within two club-lengths of the putting green, and within two club-lengths of her ball.

Exception: You may not take relief without penalty under this local rule if the player chooses a line of play that is clearly unreasonable.

6. INTEGRATING PARTS OF THE FIELD

All dirt or sand roads, even if they have gravel on their surface.

7. PERMANENT ELEVATED CABLES

If a ball hits permanent cables, the shot must be canceled and repeated, without penalty. (see rule 14-6).

If the ball is not immediately recoverable it can be replaced by another ball. Exception: A shot that results in a ball hitting an elevated section of cable splice starting from the ground must not be repeated.

8. BALL PLACEMENT OR WINTER RULE

The Winter Rule or ball placement is not in force unless otherwise announced.

When this Rule is in force in Guadalmina, proceed as follows:

When a player's ball lies in part of the general area with grass cut at fairway level or shorter, the player may take relief without penalty once by placing his original ball or another ball and playing it from this relief area:

- I. Reference point: The point where the original ball lies.
- II. The size of the relief area measured from the reference point, the length of a scorecard, but with the following limitations:

It cannot be closer to the hole than the reference point, it has to be in the general area.

When proceeding under this local rule, the player must choose a point to place his ball and use the procedure to replace the ball in accordance with rules 14.2b and 14.2e.

9. ALTERNATIVE TO HIT AND DISTANCE FOR BALL LOST OR OUT OF LIMITS

This rule, as defined in section 8E-5 of the Golf Rules Committee Procedures Book is NOT in force in any competition of the Real Club de Golf Guadalmina.

10. PENALTY FOR BREACH OF LOCAL RULES

Except for those that have their own penalty, the violation of a local rule will receive the general penalty, that is:

Match Play: Loss of Hole

Stroke Play: Two Strokes

As long as the Committee decides to implement a code of conduct, as provided in rule 1.2b, the following guidance notes will be in force:

NOTE 1

The use, active or passive, of mobile phones during the stipulated round, without prejudice to the fact that it may suppose unreasonable delay and infraction of Rule 5.6a and be penalized for it, when it bothers other players it may be considered a serious misconduct giving rise to the player's disqualification in accordance with Rule 1.2a.

NOTE 2

When playing 5th Hole of the North Course, it is strictly forbidden to play a ball over the protection net and dog-leg houses, for security reasons.

Intentional non-compliance with this internal Club standard constitutes a serious violation of the rules of conduct. Any player who fails to comply with this prohibition will be expelled from the field immediately without prejudice to the disciplinary actions that the Board of Directors considers to adopt. If the event occurs during a competition, the player will be disqualified from the competition under Rule 1.2a of the Golf Rules.

LOCAL RULES AND GENERAL CONDITIONS OF COMPETITION

1. b. GENERAL CONDITIONS OF COMPETITIONS

The following General Conditions of Competition will apply to all competitions held at any of the R.C.G. Guadalmina courses, unless specific rules apply to a given competition, in which case these General Conditions will apply supplementally.

1. b. 1. PARTICIPANTS

The rules for each competition will establish the conditions for participation in the event. If no conditions are mentioned, the competition will be considered open only to amateur members of the club.

The minimum number of participants for any given event is 6 players for individual competitions and 6 couples for doubles competitions except in "national groups" competitions that will be the minimum WHS handicap system says to have SCA.

The maximum number of participants for any given competition is left up to the Competition Committee. In the event that the guidelines for a competition include a maximum number of participants, the Committee can increase or decrease this number as it deems appropriate.

In the event that a competition established the maximum number of participants for different categories (gender, age, categories according to handicap, etc.), any free spots in one category can be filled up by players of another category, completing the maximum number of players established or a higher number provided the Committee decides so.

Unless the rules of a tournament state a different thing, competitions will be limited to 36.0 handicap for men and 36.0 for ladies.

1. b. 2. CATEGORIES

Individual competitions:

Categories are defined by players' exact handicaps, equally distributing the number of players across the number of categories established.

Doubles or team competitions:

Categories will be defined by the sum of the exact handicaps of each pair and/ or team. Participants will be equally distributed over the established number of categories.

*Players under 18 can participate in all Club competitions (except Mixed Thursdays, monthly Texas Scramble and Knock-out). They will not pay a registration fee and will not opt for a prize.

The Competition Committee can modify the categories depending on the number of participants.

1. b. 3. TEEING GROUND - MARKS

The Competition Committee of each tournament will determine in each case the tee markers, otherwise, the tee markers will be 58 for men and 50 for ladies on the South Course while on North Course 55 for men and 48 for ladies.

1. b. 4. REGISTRATION

Competition registration will open sufficiently ahead of time and will close at 6:00pm three days before the start of the competition.

Registration lists with tee times will be posted no later than 2:00pm the day before the competition.

Until 12:00pm the day before the competition, any player can cancel their registration. Once the lists have been posted, players cannot cancel their reservation. Any withdrawal after this point will be considered an absence and will carry the corresponding sanction imposed by the Competition Rules.

1. b. 5. REGISTRATION FEE

The registration fee will be stipulated by the Competition Committee for each competition and posted on the registration signup sheet. The registration fee must be paid before starting the stipulated round following the instructions provided. Failure to do so will result in automatic withdrawal from the competition, which will be considered an absence.

Registration fees for interclub competitions hosted by Guadalmina will be determined by the organizers of the event and approved by the Board of Directors and the Competition Committee.

1. b. 6. TIME OF STARTING AND GROUPS

Tee times will be assigned based on ascending handicap (from lowest to highest) and in reverse classification order the second day for competitions played over two days.

In the event that there are any absences, they will not be covered unless a group is left with only one player (or two players in 4-player groups), in which case one of the absences will be covered by the first player of the next group on the list.

In double competitions, absences can be covered by the next couple on the list.

1. b. 7. PACE OF PLAY

Rule 6-7, Note 2. See annex about Pace of Play.

1. b. 8. DECISION OF TIES

In the case of a tie between two or more players for first place of the Tournament, the first place will go to the player with the highest playing handicap for the Scratch trophy and the lowest playing handicap for the Handicap trophy. In the event that the tie persists, the tie will be broken by comparing the best scores on the last 9, 12, 15, 16 and 17 holes for 18 hole competitions and the last 18, 24, 30, 32, 34 and 35 holes for 36 hole competitions. In the event that the tie persists, the winner will be determined by a draw.

In the competition in which the rules foresee a play-off, it will be played hole by hole and over as many holes as necessary to break the tie. If no holes have been designated for the play-off before the start of the last round, it will be played in the normal order of the stipulated round (holes 1, 2, etc.).

A tie-breaker for a Handicap competition will have the same handicap strokes applied as listed in the handicap stroke index on the scorecard.

In competitions of sides where there is not a unique handicap for the side, i.e. 4BBB, will be decided as follows:

- I. Winner for Scratch prize will be the side with better Handicap score.
- II. Winner for Handicap prize will be the side with better Scratch score.

In both cases, should the tie persist the winner will be the side with better score for last holes, if still persists will be drawn

1.b.9. SANCTIONS

The following sanctions will be applied when a registered player fails to show up for a competition:

1. First absence: warning and greenfee payment
2. Second absence: greenfee payment and one month without participating in Club competitions.
3. Third absence and beyond: greenfee payment and six months without participating in Club competitions.

In the event that in any competition members did not have to pay greenfee, the amount of the greenfee of a guest in open competitions or 10€ in social competitions shall be paid.

Sanctions will be removed six months following the last absence.

The Competition Committee may consider an absence "justified" based on special circumstances, in which case no penalty will be applied.

1. b. 10. DRAWS AND WAITING LISTS

In the event that the number of registered players surpasses the number of spots available there will be a draw for the spots, unless a waiting list had been established or the competition rules specified a different proceeding.

In every case, players who are left out of one competition will have preference in the following competition, to the discretion of the Competition Committee.

1. b. 11. TRANSPORTATION

The use of golf carts is authorized for social competitions, except for Junior players, Par 3 competitions and all other competitions for which their use is specifically prohibited.

In competitions where Junior players are in the same category as adults and are eligible to win a prize, they will be subject to the same transportation conditions that were established for the adults (with the exception that they will not be able to drive the cart unless they are 16 or over).

1. b. 12. PRIZE CRITERIA

Prizes are non-cumulative. In the event that the same player or team qualifies for both a Scratch and Handicap prize, they will be awarded with the best position (1st, 2nd, 3rd, etc). If the Scratch and Handicap positions they qualified for coincide, the Scratch prize will be awarded.

All competitors attending the awards ceremony are eligible to win a prize in the raffle, except that the regulation of the competition provides otherwise.

If the winner not found present in the prize giving ceremony the trophy will be kept for a period of 30 days, after that period will be left for the use of the from the school. However, the complementary gift sports equipment... etc , if any, will not be kept and the Competition Committee at its own discretion, will raffle them again or will save it for another occasion.

1. b. 13. FINANCIAL LIQUIDATION

As a general rule, the total amount collected in registration fees will go towards prizes for the winner and/ or gifts to be raffled among the participants.

Unless it is otherwise specified, there will be no cocktails during the awards ceremonies.

Unless otherwise specified, any money left over from the competition will be used towards paying deficits from other competitions of equal or similar nature. If there continues to be a surplus, the funds will be donated to the Golf School.

1. b. 14. COMPETITION COMMITTEE

The Competition Committee will be made up of at least three people chosen by the Club's Competition Committee, one of them being the person responsible for organizing, if available.

Among its members, the Committee will select a president, who will have a casting vote in the event of disagreement of criteria.

Members of the Committee are authorized to make individual decisions, except when they entail the disqualification of a team or any member of a team under Rule 33-7.

The marshals and the rest of Guadalmina Golf S.A. staff will collaborate with the Committee in anything needed, in particular in controlling the pace of play. For the sake of the pace of play, any warning given or action taken by the marshals will have the same value as if they were issued by a member of the event's Competition Committee. These actions can only be modified in exceptional circumstances as deemed by the event committee. The decision of the Competition Committee is final.

The Competition Committee can modify and interpret the rules how it deems appropriate for the smooth progression of the event.

1. b. 15. COMPETITION RESULTS- COMPETITION CLOSED

When the final results for the competition are posted on the Club bulletin board, the results will be official and the competition will be considered closed

2. PLAY FORMATS

Each team is made up of one player only.

2. a. 1. STROKE PLAY- RULE No. 3

- I. **Scratch.** The player must complete each hole. The final score consists of the sum of all strokes for the stipulated number of rounds.

The player who completes the stipulated round or rounds in the fewest strokes is the winner.

- I. **Handicap.** The player must complete all holes and will receive the 95% of the exact handicap with which he registered for the competition. The handicap will be subtracted from the total number of strokes played on each stipulated round in order to obtain the final result for said round.

In the event the player is Handicap plus (+), their play handicap will be applied to the sum of the strokes played for each stipulated round, in order to obtain the final result for said round.

In a handicap competition, the player with the lowest net score for the stipulated round or rounds is the winner.

2. a. 2. MATCH PLAY- RULE No. 2

- I. **Scratch.** Two players play against each other, competing to win individual holes. The player who wins the most number of holes wins the match.
- II. **Handicap:** The player with the highest handicap receives the difference between the two handicaps.

2. a. 3. PAR - RULE No. 32

- I. **Scratch.** A point competition in which each hole is played against the par assigned to each of the holes that make up the stipulated round or rounds. Players' scores will be determined by the algebraic sum of the partial strokes played in each hole. The scoring is calculated in terms of the number of strokes played in each hole as follows:

BIRDIE OR MORE THAN ONE STROKE UNDER PAR	+1 POINT
PAR	0 POINTS
BOGGIE OR MORE THAN ONE STROKE OVER PAR	-1 POINT _____

- II. **Handicap.** Each player receives 95% of the exact hándicap, as in Stroke play format. Handicap points will be applied to players' scores for each hole according to the handicap assigned to each hole as listed on the score card, in order to determine the +/- points they obtain.

In the event that the player has a Positive Handicap, the handicap points will be distributed starting with the hole that with the lowest handicap or greatest difficulty, i.e. the hole with Handicap 18.

A Player's result will be the algebraic sum of the partial strokes achieved on each hole.

2. a. 4. STABLEFORD — RULE No. 32

- I. **Scratch.** Identical as Par, but with a different scoring system, which is as follows:

TWO OR MORE OVER PAR	0 POINTS
ONE OVER PAR	1 POINT
PAR	2 POINTS
ONE UNDER PAR	3 POINTS
TWO UNDER PAR	4 POINTS
THREE UNDER PAR	5 POINTS

- II. **Handicap.** Each player receives 95% of exact handicap as in Stroke play format. Handicap points will be applied to players' scores for each hole according to the handicap assigned to each hole as listed on the score card, in order to determine the points they obtain.

In the event that the player has a Positive Handicap, the handicap points will be distributed starting with the hole that with the lowest handicap or greatest difficulty, i.e. the hole with Handicap 18.

A Player's result will be the algebraic sum of the partial strokes achieved on each hole.

2. a. 5. ECLECTIC/ RINGER TOURNAMENT

- I. **Scratch.** A multi-round golf tournament that results in one 18-hole score per player, made up of the best score for each hole obtained among all the rounds played.

The pin and tee box positions must remain the same for every hole throughout the days the competition is played.

- ii. **Handicap.** Similar to Scratch, except each player competes using their adjusted Handicap, so that the result is obtained using net strokes.

PLAY FORMATS

2. b. DOUBLES / PAIRS COMPETITIONS

Each team is comprised of two players, forming a Pair.

2. b. 1. FOURSOME - RULE No. 29

Each pair plays only one ball and partners alternate hitting tee shots.

- I. **Handicap Stroke Play.** When the event is stipulated to be played over one day, each Pair will receive half the sum of the adjusted handicaps for each of the two players. When the event is stipulated to be played over more than one day, the half sum of the handicaps will also be used to calculate the result for each day.
- II. **Par.** The Pair will play with the same adjusted handicap as in Stroke Play.
- III. **Stableford.** The Pair will play with the same adjusted handicap as in Stroke Play.
- IV. **Eclectic.** Each Pair will play with the adjusted handicap that results from dividing the adjusted handicap for Stroke Play by the number of rounds.
- V. **Handicap Match Play.** The team with the highest handicap sum will receive 50% of the difference (rounded up) between the two Pairs.

2. b. 2. FOUR BALL - RULES No. 30 & 31

Each player forming a Pair will play their own ball; the best score of the two for each hole will be counted.

- I. **Handicap Stroke Play.** Each player in a Pair plays with 85% of their handicap, receiving the number of points for each hole determined by the scorecard's index of points.
- II. **Par.** The Pair will play with 85% of their handicap as in Stroke Play.
- III. **Stableford.** The Pair will play with 85% of their handicap as in Stroke Play.
- IV. **Eclectic.** Each player in a Pair will play with the adjusted handicap that results from dividing their adjusted Stroke Play handicap by the number of rounds.
- V. **Handicap Match Play.** The player with the lowest handicap will play scratch and the rest with the proportional handicap difference of 95%, each player will get their shots according to how difficult the holes are.

2. b. 3. GREENSOME

In Greensomes, both players on a team tee off, the best of the two tee balls is selected and that ball is then played alternate-shot until holed for each of the 18 holes.

- I. **Handicap Stroke Play.** The partner with the lowest handicap will receive 60% of their handicap, and the partner with the highest handicap will receive 40% of theirs. These handicaps are added and the total is rounded up.
- II. **Par.** The Pair will play with the same adjusted handicap as in Stroke Play.
- III. **Stableford.** The Pair will play with the same adjusted handicap as in Stroke Play.

- IV. **Eclectic.** Each player in a Pair will play with the adjusted handicap that results from dividing their adjusted Stroke Play handicap by the number of rounds.
- V. **Handicap Match Play.** The partner with the lowest handicap will receive 60% of their handicap, and the partner with the highest handicap will receive 40% of theirs. These handicaps are added and the total is rounded up.

The team with the highest handicap receives the difference between the handicap of the two teams.

SPECIFIC RULES FOR THE GREENSOME FORMAT

The Greensome play format is not regulated by the Rules of Golf; therefore, it is necessary to determine a series of rules, which will apply when this format is played.

I. The Rules of Golf apply

With the exception of rules that are specific to this format, the Rules of Golf will apply, in particular, those which refer to the Foursome format (Rule No. 22) as long as they are compatible with these specific rules.

II. Provisional Ball (Rule No. 18-3)

At the start of play for each hole:

- i. A provisional ball may only be played when BOTH balls are thought to be lost outside a water hazard or out of bounds.
- ii. ONLY ONE of the players may play a provisional ball and the provisional ball must be played after both players have executed their tee shots and before any of the players goes forward to search for the original balls.
- iii. The provisional ball must be played from the same spot the partner hit his/her original ball.
- iv. If BOTH original balls are found inside a water hazard or within bounds, the provisional ball must be abandoned, and the original ball played.
- v. If ONLY ONE OF THE ORIGINAL BALLS is found within bounds or inside a water hazard, the game will be continued with said original ball and the provisional ball must be abandoned.
- vi. The "b" clause pertaining to the definition of lost ball applies to each original ball separately.
- vii. If a provisional ball is played in a manner different from what is established in this rule, this ball is not a provisional ball and will be considered the ball in play under penalty of stroke and distance (Rule 18-1)

III. Ball Selection

With the exception of what refers to the playing of a provisional ball as established in the above mentioned rule, ball selection will be made before players take any action on original balls (e.g. ball unplayable (Rule 19.1), abnormal ground conditions (Rule 16), etc.).

If players take any action on one of the balls before they have selected one of the balls played from the starting position, said ball will be considered selected and the other ball must therefore be abandoned.

IV. **Order of Play (Rule No. 6.4)**

The order of play will be determined by the position of the ball selected by each side. Ball selection will be made without undue delay (Rule 5-6)

V. **Wrong Ball (Rule No. 6.3)**

Rule 15-3 will be applied in the event that a ball to be abandoned following these Rules is played.

2. b. 4. GREENSOME-CHAPMAN

Each team is comprised of two players. In the Chapman System, both players on a side tee off, then they switch balls. Player A plays Player B's drive, and vice-versa. Each player hits his or her second shot. They then select the better of the second shots, and from that point, until the ball is holed they play only one ball in an alternate shot format.

- I. **Handicap Stroke Play.** The partner with the lowest handicap gets 6/12 (i.e. half) of their adjusted EGA handicap and the partner with the highest handicap gets 4/12 (i.e. 1/3) of theirs. Both handicaps are added and the total is rounded up.
- II. **Par.** The Pair will play with the same adjusted handicap as in Stroke Play.
- III. **Stableford.** The Pair will play with the same adjusted handicap as in Stroke Play.
- IV. **Eclectic.** Each player in a Pair will play with the adjusted handicap that results from dividing their adjusted Stroke Play handicap by the number of rounds.
- V. **Match Play Handicap.** . The partner with the lowest handicap gets 6/12 (i.e. half) of their adjusted EGA handicap and the partner with the highest handicap gets 4/12 (i.e. 1/3) of theirs. Both handicaps are added and the total is rounded up. The team with the highest handicap receives the total difference between the handicaps of the two teams.

2. b. 5. CANADA CUP

Each player in a Pair plays their own ball. The Pair's score for each hole is the sum of the partners' scores.

- I. **Stroke Play.** Each partner plays with 95% of their handicap.
- II. **Par.** The Pair will play with the same adjusted handicap as in Stroke Play.
- III. **Stableford.** The Pair will play with the same adjusted handicap as in Stroke Play.
- IV. **Eclectic.** Each player in a Pair will play with the adjusted handicap that results from dividing their adjusted Stroke Play handicap by the number of rounds.
- V. **Match Play Handicap.** The player with the lowest adjusted handicap will play Scratch and the rest will play with the difference between their handicap and that of the latter.

NOTE: Players in a Pair are considered a side.

PLAY FORMATS

2. c. SCRAMBLE

A 2, 3 or 4 player team competitions. In a scramble, each player tees off on each hole. The best of the tee shots is selected and all players play their second shots from that spot. The better of the second shots is determined, then all play their third shots from that spot, and so on until the ball is holed. The number of strokes for each hole will be that of the first ball to enter the hole.

R.C.G. GUADALMINA VARIATION

The player whose shot is elected cannot take the next shot. On the green all players may putt.

If the chosen ball lies on the fairway, all players must play the next shot by placing their ball no further than a scorecard's length and without getting closer to the hole, from the spot where the chosen ball lies.

If the chosen ball lies on the rough or in a hazard, it will be played where it lies, dropping the rest of the balls at the closest point from where the chosen ball lies. A ball can be re-dropped if it lands on the divot made by the previous player's shot.

R.C.G. GUADALMINA VARIATION

In the R.C.G. Guadalmina, the chosen ball can be placed if it lies in the rough, bunker and penalty areas.

When the chosen ball lies on the green, the rest of the balls will be placed in the closest spot next to where the original ball was.

The team can decide whether they want to play before or after the chosen ball is played, but the chosen ball cannot be moved if it lies on the rough, obstacle or penalty area.

Each player must play his or her own ball. The number of mandatory tee offs per player will be determined for each event in order for the final score to be considered valid.

R.C.G. GUADALMINA VARIATION

In R.C.G. Guadalmina, in 4 players teams it is mandatory that four tee offs are chosen for each of the players, the remainder 2 are free choice. In 3 players teams minimum of five tee shots with a maximum of seven.

The player who appears first in the registration list will act as the team captain and he/ she will have the last word on which ball is chosen, the order of play and any similar matters.

Adjusted team handicap- The following percentage will be applied to the sum of the adjusted handicaps for each team.

TEAM OF 4 PLAYERS	10%
TEAM OF 3 PLAYERS	15%
TEAM OF 2 PLAYERS	30%

3. SOCIAL COMPETITIONS

Rules and conditions for Social Competitions are in the web site, members area, "Competitions Rules"

4. OTHER COMPETITIONS

All other competitions not regulated under these Rules must be approved by the Competition Committee ahead of time.

As a general rule, all events must meet the following requirements:

- I. 80% of participants must be Club members. The competition sponsor may reserve spots for up to 30 players, 12 of which will play as Club courtesy guests. The rest of the reserved greenfees must be paid for by the sponsors or the players themselves and the fee will be the same as is paid by Club member guests.
- II. It would be advisable to have 3 categories of gentlemen's, 2 for ladies and 1 for juniors and that it would have the same number of scratch and handicap prizes. For pairs competitions, three different categories.

The award giving ceremony and cocktail will run at the expense of the sponsor.